

FORMULA WAAAGH!

TEAM NAME

PLAYER

SPONSOR

TEEF

VALUE

WINS:

2ND:

3RD:

VEHICLE WEAPON	SHORT	LONG	# HITS	STR.	NOTES

ARMOR:

LEFT RIGHT FRONT REAR

GUBBINS:

- | | | | |
|----------|-----------|-----------|-----------|
| 1. _____ | 6. _____ | 11. _____ | 16. _____ |
| 2. _____ | 7. _____ | 12. _____ | 17. _____ |
| 3. _____ | 8. _____ | 13. _____ | 18. _____ |
| 4. _____ | 9. _____ | 14. _____ | 19. _____ |
| 5. _____ | 10. _____ | 15. _____ | 20. _____ |

TIRES / TRACKS:

- | | |
|-----------------------------------|-----------------------------------|
| <input type="checkbox"/> Front L: | <input type="checkbox"/> Front R: |
| <input type="checkbox"/> Rear L: | <input type="checkbox"/> Rear R: |
| Track L: | Track R: |

GAS ENGINE:

THRUSTERS:

DRIVER	M	F	SH	ST	T	W	I	Exp	SKILLS / INJURIES / NOTES:

GUNNER	M	F	SH	ST	T	W	I	Exp	SKILLS / INJURIES / NOTES:

PIT CREW	M	F	SH	ST	T	W	I	Exp	SKILLS / INJURIES / NOTES:

Damaging ram: 5 pts; Rundown character: 2 points (5 if out of action); Shot hits: 1 point (2 if penetrates armor or wounds character); Hand40: hand out of action: 5 points (plus 1D3 teef)